# Little SPARK: Simple Play Adaptations to Reference for Kids

## Tic Tac Toe Built-In Switch Game

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| **Description:** | **Image:** |
| This adapted version of Tic Tac Toe is 11"L x 13½"W x 9½"H. It weighs 2 ¼ pounds and requires four AA batteries. [Purchasing Information](https://enablingdevices.com/product/tic-tac-toe/) [User’s Manual](https://enablingdevices.com/wp-content/uploads/2017/09/949.pdf) |  |

**Who Might Benefit?**

Those who benefit from accessible, engaging, and visually/auditorily stimulating activities that support cause-and-effect learning, motor skill development, peer interaction, and participation despite fine motor, visual, or mobility challenges.

**Why Use?**

Provides an opportunity to support the development of switch use, scanning skills, problem-solving, cooperative play, and participation in traditional games without requiring fine motor control or writing tools.

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| Instructions for Use: | Adaptation Ideas: |
| **Environmental Considerations*** Use in any environment including community, home, and school on a flat surface.

**Positioning*** Use in seated position at a table or on the floor, standing at a table, or lying on the floor.

**Basic Play/Use*** Players choose “X” or “O”, when a player gets three in a row, the lights on the adapted game board will flash and music will play.

**Extended Play/Use*** Use as a counting game, counting shapes, scanning activity, or a choice board.

**Play/Use with Others*** Give each child a turn, develop social scripts for turn taking, model my turn/your turn.
 | **Build It Up*** Enlarge switch surface with textured fabric.

**Stabilize It*** Encourage the child to rest their forearm on the table while engaged in the activity.
* Use Dycem under the item or attach Velcro.

**Add Sensory Cues*** Apply various textures (e.g. Velcro, Dycem, shelf liner) to switch surfaces to add tactile interest.

**Communication Support*** Guide possible sections with pointing, develop social scripts for turn taking.

**DIY Alternatives*** + - Trial different switches, or compare to traditional paper and pencil.
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**Words to Encourage Play/Use**

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| **Look**Face with eyes looking away with a black arrow pointing in the direction the face is looking. | **Find**A stick figure pointing to a red ball under a table. | **Push**Child pushing rock away. |
| **Stop**Red light lit up on a traffic signal | **Go**Green light lit up on a traffic signal | **Done**A child with a thumb up slightly pointed toward themself and a green circle with a white checkmark next to the child. |
| **Your turnA hand pointing to a child.**  | **My turn A child pointing to themself.** | **Wait** **Child sitting in chair with clock next to them** |

\*”Adaptations” adapted from: Haugen’s Modes for Adapting Toys based on materials from the "Let's Play" Project at the University of Buffalo

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